



Esports Series

2019 Pro Draft Rulebook

Version 1.0

CONTENTS

1.	Introduction.....	2
2.	Promoter and Terms of Entry.....	2
3.	Player Eligibility	3
4.	Minors.....	4
5.	General Structure.....	4
6.	Knockout Racing - Format	5
7.	Knockout Racing - Equipment.....	8
8.	Live Show.....	10
9.	Pro Draft Picks.....	10
10.	Contract Negotiations.....	12
11.	Team Roster.....	12
12.	Conditions of Participation.....	13
13.	Personal Information.....	14
14.	Limitation on Liability	14
15.	Spirit of the Rules.....	15
16.	Cancellation.....	15
17.	Schedule 1 – Race Settings.....	16
18.	Schedule 2 – Draft Pick Order	17

1. INTRODUCTION

This is the official rulebook ("Pro Draft Rulebook") of the F1 Esports Series 2019 Pro Draft ("Pro Draft"), being the second stage of the F1 Esports Series 2019 ("F1 Esports Series"). The Pro Draft is open to participants ("Drivers" and each a "Driver") who have proceeded from the "2019 Qualification" of the F1 Esports Series, who have been invited to participate by Formula 1 (as defined below) or, in respect of the second day of the Pro Draft only, are a "Wildcard" (as referred to at paragraphs 8.3 and 8.4), in accordance with the Qualification Rulebook available here <https://f1esports.com/rules>. "2019 Qualification" has the meaning given to it in the Qualification Rulebook.

The Pro Draft is the second stage of the F1 Esports Series and involves Drivers showcasing their talents at playing the official F1 2018 video game ("Game") in an effort to try and secure a contract with a Professional F1 Esports Team ("Teams" and each a "Team"), and, with it, the possibility of participating in the final stage of the F1 Esports Series being the F1 Esports Pro Series 2019 ("Pro Series"). More information including the rules and format of the Pro Series can be found in the official rulebook governing the Pro Series, which shall be made available at <https://f1esports.com/rules>.

This Pro Draft Rulebook supplements the Qualification Rulebook and applies to the Teams and Drivers ("Participants" and each a "Participant") and governs the operation of the Pro Draft. By taking part in the Pro Draft, all Participants agree that it is governed by, and that they will abide by, these terms and conditions.

Formula One Digital Media Limited ("Formula 1" or "F1") reserves its rights to alter, amend or supplement this Pro Draft Rulebook from time to time as it considers desirable to do so and, in particular, once more specific information is revealed about the Pro Draft closer to the event dates.

2. PROMOTER AND TERMS OF ENTRY

- 2.1. The promoter and operator of the F1 Esports Series (including the Pro Draft) is Formula 1.
- 2.2. By entering the F1 Esports Series in whatever manner and at whatever stage (i.e. through 2019 Qualification or by invitation from Formula 1) each Driver and each Team (as applicable) accepts the following terms and conditions (together the "Terms and Conditions"):
 - a) this Pro Draft Rulebook, the Qualification Rulebook and the Pro Series Rulebook (together the "Sporting Rules") which can be found at <https://f1esports.com/rules>;
 - b) the Competition and Prize Rules;
 - c) the Handbook for Drivers, Teams and other participants which can be found at <https://f1esports.com/rules> ("Handbook"); and
 - d) the terms of use and the privacy policy of the official Formula 1 at <https://f1esports.com> (the "Website") as updated from time to time, which are available at <https://f1esports.com/legal-notice>. Please note that any other website used in relation to the F1 Esports Series will also have terms of use, which will apply to use of such site and Formula 1 is able to take no responsibility for such site(s), their terms or use or any related liability.

- 2.3. All Drivers who participate and/or attend the Pro Draft will be required to enter in to a written contract as a pre-condition to participating in the Pro Draft ("Pro Draft Contract"), and such contract may include:
- a) the Terms and Conditions (to the extent they apply to a particular Driver);
 - b) an acknowledgement that the Pro Draft may be filmed and that Formula 1, its group companies and their licensees will be entitled to use and exploit footage of the F1 Esports Series in its discretion;
 - c) agreeing to participate in publicity and media activities relating to the F1 Esports Series;
 - d) consenting to Formula 1, its group companies and their licensees using the Driver's name, voice, image, slogan, likeness, photographs, images (still and moving), biography, statistics and performance in the F1 Esports Series and assigning any intellectual property created during the F1 Esports Series (as the case may be); and
 - e) a guarantee that the Driver is free of any contract or agreement to represent another esports team or organisation.
- 2.4. In respect of the Pro Draft, if there is any conflict between the Qualification Rulebook, the Pro Series Rulebook, the Participant's Handbook and this Pro Draft Rulebook, this Pro Draft Rulebook shall prevail.

3. PLAYER ELIGIBILITY

- 3.1. All Drivers must meet all requirements in this Section 3 in their entirety to be eligible to participate and continue to participate in the Pro Draft.
- 3.2. Any Driver who does not meet all requirements, including any Driver in breach of their Pro Draft Contract or who's Pro Draft Contract has been terminated, shall be deemed ineligible and may be removed from the F1 Esports Series unless and until such time as Formula 1 is satisfied that all eligibility criteria has been met. Drivers agree that Formula 1 can investigate and take such other action as it may reasonably require in determining eligibility.
- 3.3. To be eligible to participate in the Pro Draft, a Driver must have qualified through the 2019 Qualification, be invited by F1 (in both cases in accordance with the Qualification Rulebook), or in respect of the second day of the Pro Draft only, be a "Wildcard" (as referred to at paragraphs 8.2 and 8.3).
- 3.4. The F1 Esports Series is open to residents of all countries where the Game and/or the F1 Esports Series is not prohibited or unlawful (each Driver to satisfy themselves as to whether this condition is met) except:
- a) persons who are under the age of sixteen (16) years;
 - b) employees and agents of Formula 1 and/or their respective parent, subsidiary and affiliated companies, and each of their respective advertising/promotion agencies;
 - c) anyone involved in and/or connected to the organisation and running of the F1 Esports Series and/or the Game in any way; and

- d) the immediate family members of any of the persons set forth in (b) or (c) above (and for these purposes "immediate family members" shall mean parents, step-parents, children, step-children, siblings or spouses).
- 3.5. A Driver is not eligible to participate in the Pro Draft if they are bound to any contract or agreement to represent another esports team or organisation over the course of the Pro Series. Any Driver found to be in breach of this Section 3.5 (and with it, their Pro Draft Contract) may be removed from the Pro Draft and deemed ineligible for the remainder of the F1 Esports Series. Drivers may be asked to provide evidence to support their eligibility.
- 3.6. In participating in the Pro Draft each Driver confirms that he/she:
- a) is eligible to do so and eligible to claim any prize that he/she may win;
 - b) fully and unconditionally agrees to and undertakes to comply with this Pro Draft Rulebook (and all other agreements, rules and policies referred to in this Pro Draft Rulebook) and any instruction of Formula 1 (and/or its nominee) in relation to the Game and/or F1 Esports Series; and
 - c) accept that decisions of Formula 1 regarding all matters relating to the F1 Esports Series and/or Game are final and binding.
- 3.7. If a Driver is aged under eighteen (18) years of age or such higher majority in any relevant jurisdiction in respect of any applicable law or regulation (the 'Eligible Age') at the time of the Pro Draft, he/she agrees that Section 4 applies and has been complied with.
- 3.8. Where a Driver is unable to attend the Pro Draft, or unable to demonstrate to F1's satisfaction that they are willing and able to attend the Pro Draft or Pro Series as applicable, or where reasonably necessary for contractual, disciplinary, operational or similar reasons, F1 reserves the right to replace such Drivers with alternative Drivers based on skill and performance.

4. MINORS

- 4.1. If a Driver is under the Eligible Age (as referred to in Section 3.7) at the time of the Pro Draft, he or she must obtain written parental or guardian consent to enter the Pro Draft and claim any prize. F1 may ask any Driver to provide proof of age and/or any relevant consent at any time.
- 4.2. A Driver is not eligible to enter the Pro Draft if they are under sixteen (16) years of age.
- 4.3. In providing parental or guardian consent in accordance with Section 4.1, such parent or guardian acknowledges he or she has read and agrees to the Terms and Conditions.
- 4.4. If a Driver is under the Eligible Age at the time of the Pro Draft and such Driver qualifies to participate in the Pro Draft, their parent/guardian must travel with the Driver and physically accompany them to, and at, all relevant event(s) in relation to the Pro Draft.

5. GENERAL STRUCTURE

- 5.1. The Pro Draft shall feature 2 days of activities involving a LAN based knockout racing competition on day 1 ("Knockout Racing") (as defined in Section 6) and a live show on day 2 where, during a live broadcast ceremony ("Live Show") (as defined in Section 8), Teams take turns selecting Drivers from a pool of qualifying Drivers for the chance to represent that team in the Pro Series.

- 5.2. The Pro Draft shall take place on the follow dates and at the following venue. Formula 1 may change the dates and venue of the Pro Draft in its sole discretion but, if it does so, it shall notify the Participants as soon as reasonably practicable:

DATE	ACTIVITY	VENUE
16 July 2019	Knockout Racing	Gfinity Esports Arena, London
17 July 2019	Live Show	Gfinity Esports Arena, London

- 5.3. Drivers shall not be permitted to participate in the Pro Draft if pre-existing arrangements prevent them from doing so (for example, participation in the Pro Draft is strictly prohibited where a Driver has an existing contract with an esports team or organisation).
- 5.4. During the Pro Draft, non-approved personnel are not permitted on site. Drivers may request parents/guardians to have access to the event as spectators but their attendance is not guaranteed unless the Driver is under the Eligible Age.
- 5.5. Over the course of the Pro Draft, Drivers represent their own skills and abilities.
- 5.6. Team attendance at the Pro Draft Live Show is mandatory, with a minimum of 1 and a maximum of 2 Team members required to represent each Team during the Live Show by making Draft Picks (as defined in Section 9) and representing the Team on camera. Teams may be invited to attend the Knockout Racing competition on day 1 of the Draft, however, attendance is not mandatory.

6. KNOCKOUT RACING - FORMAT

- 6.1. The Knockout Racing competition shall take place on day 1 of the Pro Draft and shall feature a LAN based competition using the Game with Drivers competing to remain in the Pro Draft and proceed to the Live Show.
- 6.2. In Formula 1's sole determination, up to 36 qualifying drivers (as detailed in the Qualification Rulebook) shall be seeded into 3 heats of 12 based on their qualifying performance from the 2019 Qualification using a "Circle Seeding" assignment, as follows:

HEAT 1	HEAT 2	HEAT 3
1 st place in Q1	1 st place in Q2	1 st place in Q3
2 nd place in Q3	2 nd place in Q1	2 nd place in Q2
3 rd place in Q2	3 rd place in Q3	3 rd place in Q1
4 th place in Q1	4 th place in Q2	4 th place in Q3
5 th place in Q3	5 th place in Q1	5 th place in Q2
6 th place in Q2	6 th place in Q3	6 th place in Q1
7 th place in Q1	7 th place in Q2	7 th place in Q3

8 th place in Q3	8 th place in Q1	8 th place in Q2
9 th place in Q2	9 th place in Q3	9 th place in Q1
10 th place in Q1	10 th place in Q2	10 th place in Q3
2 nd place in Time-trial	1 st place in Time-trial	3 rd place in Time-trial
5 th place in Time-trial	6 th place in Time-trial	4 th place in Time-trial

6.3. Each heat shall comprise a setup period, practice session, qualifying session and race (each a "Session") all performed on the same track, as follows:

- a) Setup Period – 1 hour
Drivers shall be expected to adjust and configure their allocated racing station.
- b) Practice Session – 20 minutes
Drivers shall be expected to take part in a practice session and complete as many (or as few) laps as they wish.
- c) Qualifying Session – One-shot qualifying (one lap)
Drivers shall have one timed lap in which to set the fastest single lap time ("Qualifying Time") round the track. The Drivers' starting positions on the grid for the particular Race (as defined in Section 6.3 (d) below) shall be determined by this Qualifying Session so that the Driver with the fastest Qualifying Time shall be given grid position 1, the Driver with the second fastest Qualifying Time shall be given grid position 2 and so on. In the event that one or more Driver fails to set a Qualifying Time then they shall start at the back of the grid with their respective positions at the back of the grid determined by the Game.
- d) Race – 50% distance
A race contested over 50% of the full race distance of a comparable Formula 1 race on the respective track, with Drivers competing to finish in as high a position in the final driver standings as possible.

6.4. A session is considered to have begun once Drivers enter the racing area, at which point they are not allowed to leave without permission of an Official.

6.5. Races shall be run at 50% distance of the respective real-world Formula 1 counterpart (as determined by the Game), with the track to be confirmed by Formula 1 on the day of the Knockout Racing (each a "Knockout Race") as follows:

DATE	HEAT	TRACK	LENGTH
16 July 2019	Heat 1	TBC	50% distance
16 July 2019	Heat 2	TBC	50% distance
16 July 2019	Heat 3	TBC	50% distance

6.6. A detailed schedule for the Pro Draft shall be communicated to all Participants as soon as reasonably practicable.

- 6.7. Knockout Races are private LAN based races and only Drivers who have been invited to attend the Knockout Racing, meet all eligibility criteria and are in physical attendance may participate in the Knockout Racing.
- 6.8. The top 8 Drivers from each Knockout Race (based on finishing positions) shall progress to the Live Show and the remaining Drivers from each Knockout Race shall be eliminated from the Pro Draft, as follows:

	HEAT 1	HEAT 2	HEAT 3
Drivers Progressing to Live Show	1 st Place	1 st Place	1 st Place
	2 nd Place	2 nd Place	2 nd Place
	3 rd Place	3 rd Place	3 rd Place
	4 th Place	4 th Place	4 th Place
	5 th Place	5 th Place	5 th Place
	6 th Place	6 th Place	6 th Place
	7 th Place	7 th Place	7 th Place
	8 th Place	8 th Place	8 th Place
Eliminated Drivers	9 th Place	9 th Place	9 th Place
	10 th Place	10 th Place	10 th Place
	11 th Place	11 th Place	11 th Place
	12 th Place	12 th Place	12 th Place

- 6.9. The Drivers who finish in the top 8 positions in their respective Knockout Race shall be invited to the Live Show, unless one or more driver refuses or fails to meet the eligibility criteria, in which case the Driver(s) who finish in the next highest position(s) in the respective Knockout Race(s) may be invited to the Live Show.
- 6.10. Drivers who have not been invited to the Live Show shall be considered eliminated from the Pro Draft and will not form part of the Pro Draft Pool (as defined in Section 8.4).
- 6.11. All sessions shall be configured using the in-game settings detailed in Schedule 1.
- 6.12. In-game assists shall be restricted during sessions, as detailed in Schedule 1.
- 6.13. Although car performance shall be set to equal for all Sessions, Drivers will be assigned a car to use in-game. Car selection shall be determined by Formula 1 at their sole discretion.
- 6.14. Whilst participating in a Knockout Race, each Driver shall be competing against up to 11 other participants with the objective to record the best finishing position.
- 6.15. Unless wet or intermediate tyres are used during the Knockout Race, all Drivers must use at least two different specifications of dry-weather tyres in the Knockout Race.

6.16. Drivers found to be in breach of any code of conduct or on-track rules (as detailed in the Participant's Handbook) may be given a penalty or disqualification from the respective Session (in accordance with the Participant's Handbook).

7. KNOCKOUT RACING - EQUIPMENT

- 7.1. Officials shall provide, and Drivers will exclusively use, equipment including those in the following categories for the Knockout Racing:
- a) PC & monitor;
 - b) Headset and/or earbuds and/or microphone;
 - c) Racing rig (cockpit) and/or table and chair; and
 - d) Steering wheel and pedals.
(together the "Racing Station")
- 7.2. All Racing Stations shall be the same in all material respects. Such allocation shall be chosen, selected and determined by Formula 1 in its sole discretion.
- 7.3. Drivers may not use any Racing Stations not assigned to them by Formula 1.
- 7.4. Drivers are permitted to configure their equipment within the pre-set parameters allowed by the Racing Station only, including:
- a) adjustment of pedal distance to seat and/or wheel;
 - b) height and angle of wheel;
 - c) wheel firmware settings; and
 - d) pedal resistance.
- 7.5. Within the Game, Drivers are permitted to make configuration changes to the following areas:
- a) multi-function display (MFD);
 - b) button mappings; and
 - c) input device settings.
- 7.6. Drivers may be required to maintain specific volume levels in order to ensure a consistent volume level for broadcast. Officials may require Drivers to adjust their volume levels if deemed, at Official's sole discretion, to be too high or low (as the case may be). If a Driver is hearing impaired then F1 may make an exception to allow additional control over audio levels to suit the needs of the Driver. Participants may adjust volume levels through provided headphone and/or monitor outputs, should such volume adjustments be available.
- 7.7. Adjustments to graphics and sound settings are not permitted (excluding motion blur and any other adjustments specifically permitted by this rulebook) in order to maintain a consistent standard for broadcast.
- 7.8. Headphones must be placed directly on the Driver's ears, and must remain there for the duration of each Session. Drivers are not permitted to obstruct the placement of headphones by any method or place any item, including hats, scarves or other articles of clothing, between the headphones and the Driver's ears, or over the headphones, unless otherwise approved by an Official.

- 7.9. Drivers shall have designated blocks of time prior to their respective racing time to ensure they are fully prepared (each a "Setup Period"). Officials will inform Drivers of their scheduled Setup Period and duration as part of their racing schedule. Officials may change the racing schedule at any time.
- 7.10. Setup Periods comprise the following:
- a) verifying the quality of all equipment provided by F1;
 - b) connecting and configuring peripherals;
 - c) ensuring proper function of all peripherals;
 - d) adjusting peripheral and in-game settings; and
 - e) limited in-game warm-up (note, timed laps are not permitted)
- 7.11. It is expected that Drivers will resolve any issues with their Racing Stations within the allotted time and that the respective Setup Period and/or Session shall start or end (as the case may be) at the scheduled time.
- 7.12. During Setup Periods, Drivers may only enter the track for installation/shake-down laps i.e. laps to check the configuration and reliability of hardware – timed-laps are prohibited.
- 7.13. Drivers shall have access to Racing Stations during allotted Setup Periods only. At all other times, Drivers are expected to vacate their Racing Station and withdraw from the stage area unless otherwise directed by an Official.
- 7.14. Drivers are not permitted to remove any equipment from the stage.
- 7.15. Any technical issue found by a Driver must be raised immediately with an Official.
- 7.16. If equipment or technical problems are suspected by an Official then a Driver or Official may request a technical review of the situation, where a F1 Esports technician will diagnose and troubleshoot problems, as needed. Technicians may, at their discretion, request that Officials order replacement of any problem equipment. Decisions regarding the replacement of any equipment lie solely with Officials.
- 7.17. Formula 1 may test Racing Stations at any time and without notice to ensure the environment is setup correctly.
- 7.18. Penalties for tardiness and/or delaying proceedings may be issued at the discretion of Formula 1 and in accordance with the Participant's Handbook.
- 7.19. Phones and other recording/capturing devices are not permitted on the F1 Esports set during events. Participants found to be capturing imagery or footage of, or be in possession of, any protected intellectual property, confidential information or know-how, during live events or otherwise, may be penalised in accordance with the Participant's Handbook.
- 7.20. Drivers are advised to remove any in-game setups from their allocated Racing Station after their respective Knockout Race. Administration accepts no responsibility for protecting or removing settings, in-game or otherwise, from Racing Stations.
- 7.21. Any Driver in breach of Knockout Racing equipment rules may be penalised in accordance with the Participant's Handbook.

8. LIVE SHOW

- 8.1. The Live Show shall take place on day 2 of the Pro Draft and shall feature the Teams taking turns to pick drivers with the intention of offering them driver contracts to be part of their Team for the Pro Series. Note: in participating in the Pro Draft, there is no guarantee of securing a driver contract with a Team but participants may have the opportunity to be selected by one of the Teams.
- 8.2. In Formula 1's sole determination, any Driver who is a winner of a F1 Esports event which was licensed by Formula 1 in relation to 2019 Qualification may be invited to the Pro Draft Live Show (in accordance with the Qualification Rulebook) as a Wildcard ("Wildcard").
- 8.3. In Formula 1's sole determination, any Driver who featured in the F1 Esports Pro Series 2018 and was subsequently released by their Team may be invited to the Live Show (in accordance with the Qualification Rulebook) as a Wildcard.
- 8.4. There shall be a draft pool ("Draft Pool") from which Teams are permitted to select Drivers for their team during the Live Show. In Formula 1's sole determination, the Draft Pool shall comprise the following Drivers:

KNOCKOUT RACING	LICENSED EVENTS	F1 ESPORTS PRO SERIES 2018
Top 24 drivers (min)	All winners	All released drivers

- 8.5. F1 may, without notice, if circumstances necessitate (for example, unprofessional behaviour, refusal to participate or failure to satisfy the eligibility criteria), replace a Driver in the Draft Pool with another Driver from the Knockout Racing to proceed in the Pro Draft, in its sole discretion (based on performance and speed).

9. PRO DRAFT PICKS

- 9.1. Teams shall take turns to select Drivers from the Draft Pool during the Live Show, with each Team required to pick at least one and no more than three Drivers during three rounds of selection (one pick per round).
- 9.2. Teams are assigned an order for selecting Drivers based on the final F1 Esports Pro Series 2018 Team Standings with Teams picking in reverse championship order during the first round of selection ("Draft Pick 1"). In the second round of selection ("Draft Pick 2"), the order in which selections are made will follow the reverse order from Draft Pick 1 i.e. the Team with the first selection in Draft Pick 1 shall be given last selection in Draft Pick 2. The third and final round of selection ("Draft Pick 3") shall follow the same order as Draft Pick 1.
- 9.3. Providing that 9 teams from the F1 Esports Pro Series 2018 participate in the Pro Draft, the selection order shall follow that detailed in Section 18. If fewer than the 9 teams participate in the Pro Draft the relevant Team or Teams shall be removed from the selection order detailed in Schedule 2.
- 9.4. In the event that a Team joins the F1 Esports Series which did not participate in the F1 Esports Pro Series 2018 then that Team shall pick first in Draft Pick 1, last in Draft Pick 2 and first in Draft Pick 3,

in which case the Team allocated first pick in Draft Picks 1 and 3 (as detailed in Schedule 2) shall be given second pick, the Team allocated second pick shall be given third pick, and so on. If more than one new Team joins the F1 Esports Series then F1 shall determine the selection order between the new Teams in its sole discretion but acting reasonably.

- 9.5. Teams may trade their Draft Pick positions (for example, to improve their position in current or future Pro Drafts) in accordance with this rulebook up until the day of the Knockout Racing. All Teams involved in a trade must notify F1 Esports of all trade information in writing, and be approved by Formula 1, in order to be valid and effective.
- 9.6. Each Team must pick one Driver from the Draft Pool during Draft Pick 1. Teams are permitted (although not obligated) to pick additional Drivers from the Draft Pool in Draft Pick 2 and Draft Pick 3 (one (1) Driver per round), up to a maximum of three (3) Drivers each. Each pick, whether in Draft Pick 1, Draft Pick 2 and/or Draft Pick 3, shall be referred to as a "Draft Pick".
- 9.7. Teams shall be required to inform Formula 1 of the number of picks they intend to make during the Live Show in advance of the event dates (and upon request).
- 9.8. When a Team chooses a Driver from the Draft Pool, that Team must notify a F1 Esports Official of their Draft Pick. A Draft Pick is not recognised until it has been formally submitted to the F1 Esports Official. The F1 Esports Official may then announce the pick.
- 9.9. A Team can make a Draft Pick in the Live Show only if it is their turn to do so. Teams are required to submit their choice of Draft Pick within the time limit (as communicated to Teams by Formula 1). Teams will be notified by an F1 Esports Official when it is their turn. If a Team fails to submit a Draft Pick in the allotted time, they forfeit their respective Draft Pick and are automatically withdrawn from that round of Draft Picks.
- 9.10. Once a Draft Pick has been submitted to the F1 Esports Official, that Team's Draft Pick is considered complete and the selection process moves on to the next Team. A Draft Pick cannot be altered or revoked once submitted to the F1 Esports Official.
- 9.11. Each Driver acknowledges and agrees that he or she shall be primarily associated with whichever Team successfully completes a Draft Pick for them (if any) for the duration of the Pro Draft and may be required to wear Team apparel during the Live Show.
- 9.12. Once a Team has made all of their picks (in accordance with Section 9.6), that Team shall be considered withdrawn from the selection process and may not be permitted to make further picks during the Live Show. Withdrawn Teams must remain present for the remainder of the Live Show and continue to comply with any obligations relating to the Pro Draft and/or F1 Esports Series, including any broadcasting or commercial obligations.
- 9.13. Draft Picks continue to be made according to the relevant order defined in Schedule 2 (taking into consideration any new Teams, trades and/or withdrawals) until every Team has either withdrawn from the Draft or Draft Pick 3 has finished, at which point the selection process is considered complete. For the avoidance of doubt, each Team must have picked at least one Driver from the Draft Pool before it can be considered complete.
- 9.14. Formula 1 may announce the results of all Draft Picks in the venue from where the Pro Draft is taking place to the media and audience in attendance.

9.15. Following the conclusion of the Pro Draft, Teams are free to approach any Driver that was not chosen by a Team in the Pro Draft ("Remaining Drivers") with the intention of offering them driver contracts to be part of their Team for the F1 Esports Pro Series 2019. Drivers should note that no Team is obligated to make an approach for them at this stage. If one or more approaches are made, such Drivers may (but are under no obligation to) negotiate with one or more Teams to agree a contract, in accordance with Section 10.

10. CONTRACT NEGOTIATIONS

- 10.1. Once a Team has chosen a Driver as their Draft Pick, it is up to that Team and the relevant Driver to agree a contract with the possibility of representing that Team in the Pro Series. Drivers must be contracted with a Team for the entirety of the Pro Series to be considered eligible to race in the Pro Series.
- 10.2. Teams shall not be expected to discuss contracts with Drivers during the Live Show and, instead, should conduct contract negotiations at a later date (but before the Roster Deadline, as defined in Section 11.1).
- 10.3. Teams and Drivers are wholly responsible for negotiating, agreeing and documenting contracts. Drivers should seek any advice they may require (including legal advice) at their own cost. F1 shall not be responsible for any damage, loss, liabilities or disappointment incurred or suffered by a Driver as a result of entering into a contract with a Team.
- 10.4. If a Driver agrees a contract with a Team in accordance with this Pro Draft Rulebook, they may be selected by the Team to represent that Team in the Pro Series providing they continue to satisfy the eligibility criteria set out in Section 3 and the specific rulebook governing that stage of competition.
- 10.5. If a Driver fails or refuses to sign a contract with a Team for any reason other than where such contract offer is wholly unreasonable in the circumstances (as determined by Formula 1 in its sole discretion), then that Driver shall not return to the pool of Remaining Drivers and may be considered ineligible for the remainder of the F1 Esports Series. Where it is deemed that such contract offer was wholly unreasonable then that Driver shall return to the pool of Remaining Drivers and shall remain available to be approached by Teams in accordance with Section 9.15.
- 10.6. Please note:
- a) Drivers and Remaining Drivers are in no way guaranteed a contract with a Team but the Pro Draft offers an opportunity to be picked by a Team.
 - b) Drivers must be contracted to a Team in order to participate in the Pro Series. However, Drivers and Remaining Drivers are under no obligation to accept any offers made to them by a Team.
 - c) Drivers contracted to Teams are in no way guaranteed to compete in the Pro Series.

11. TEAM ROSTER

- 11.1. Each Team must submit a roster to F1 listing 3 drivers (each a "Pro Series Driver" and together the "Pro Series Drivers" or "Team Roster"), including a minimum of 1 Driver selected from the Draft

Pool, who are contracted to the Team for the entirety of the Pro Series and who may participate in the Pro Series, by 23:59 on 27 August 2019 or such other date and time as communicated by F1 in writing to the Teams ("Roster Deadline").

- 11.2. Teams must have 3 Drivers on their Team Roster at all times during the Pro Series, in accordance with Section 11.1, available for every round of the Pro Series (however, only 2 Drivers are required to participate in any given round).
- 11.3. In cases where a Pro Series Driver ceases to participate in the F1 Esports Series (including the Pro Series) (for reasons including but not limited to withdrawal, disqualification or contractual issues), leaving the respective Team below the required threshold of Pro Series Drivers (as specified in Section 11.2), that Team shall be required to replace the respective Pro Series Driver with another Driver chosen from the pool of Remaining Drivers or, if no Drivers are available from the Draft Pool or the Team has made all reasonable effort (at Formula 1's sole discretion) to contract a Driver from the Remaining Drivers and has not been successful, with a participant of their own choosing.
- 11.4. Teams must comply with Section 11.1 and Section 11.2 at all times with respect to the number of Pro Series Drivers in their Team Roster and, in particular, the minimum participants picked from the Draft Pool, otherwise face disqualification or sanction administered by F1 in its sole discretion.
- 11.5. Any changes to a Team Roster must be immediately declared to F1 by emailing draft@f1esports.com a minimum of 7 days prior to the next round of the Pro Series, unless otherwise agreed with Formula 1. Full details of any changes must be disclosed to F1 by the respective Team by the agreed deadline and approved by F1 before being considered legitimate.
- 11.6. The Team shall be solely responsible for communicating with and managing their Pro Series Drivers, and their attendance and participation, at the Pro Series.

12. CONDITIONS OF PARTICIPATION

- 12.1. Drivers must be available to physically attend the venue where the Pro Draft is being held, plus any other obligations regarding the F1 Esports Series, for the entirety of the Pro Draft. Drivers must also allocate additional time for travelling to and from the Pro Draft, which may or may not include several day's travel.
- 12.2. Drivers may not do, or permit anything to be done, which might adversely affect any of Formula 1's commercial rights or the value of the commercial rights and shall not be entitled to exploit any commercial or other agreement (including the endorsement and/or promotion of a competitor's products or services,) other than as agreed with Formula 1.
- 12.3. Stages of the F1 Esports Series may be filmed and broadcast and each Driver acknowledges and agrees that Formula 1 shall be entitled to use any such footage in its discretion.
- 12.4. Drivers agree to conduct themselves in a manner that reflects positively on the F1 Esports Series and Formula 1 in all respects and abide by the Terms and Conditions at all times. Drivers should check all applicable rules and the Website prior to any event to ensure they are in compliance with any and all rules at all times.
- 12.5. Drivers acknowledge that all decisions by Formula 1 in respect of the Sporting Rules (including this Pro Draft Rulebook) shall be final and are not open to dispute or legal challenge.

13. PERSONAL INFORMATION

- 13.1. By entering the F1 Esports Series in whatever manner (i.e. through 2019 Qualification, invitation from Formula 1 or as a Wildcard), each Driver agrees and consents to the use and reproduction by or on behalf of Formula 1 of their name, voice, still and moving (including photographic) images and/or comments relating to the F1 Esports Series without limitation for such promotional, merchandising, marketing and publicity purposes of Formula 1 in any and all media worldwide without notice to them and without any fee being paid to them and further agree to take part in such media, marketing and publicity requirements of Formula 1 relating to the F1 Esports Series (acting reasonably).
- 13.2. By entering the F1 Esports Series in whatever manner (i.e. through 2019 Qualification, by invitation from Formula 1 or as a Wildcard), each Driver agrees that any personal information provided by a Driver may be:
- a) controlled and processed in accordance with Formula 1's current F1 Esports Series published Privacy Policy (found at <https://f1esports.com/legal-notice>);
 - b) used by Formula 1 and their respective agents and suppliers to administer the F1 Esports Series, send out prizes and to enable Formula 1 to promote the F1 Esports Series in any media (including, without limitation, television and online broadcast, publishing channels and on Formula 1's and its partners' social media pages) and in any other manner to which a Driver has expressly consented to;
 - c) passed on to any Formula 1 partner in a manner to which a Driver has consented to and used for any additional activities that you have consented to, for example, if a Driver has agreed that Formula 1's partners can contact them, then their data may also be used in accordance with such consents; and
 - d) shared with Teams and organisations involved in any F1 Esports Series (including the F1 Esports Series 2019) but only in the manner a Driver has consented to.

14. LIMITATION ON LIABILITY

- 14.1. Formula 1 accepts no responsibility for any costs associated with any prizes, or a Driver's participation in the F1 Esports Series, that are not expressly stated to be its responsibility in the Terms and Conditions. Additionally, Participants are solely responsible for all applicable federal, state and local taxes, including taxes imposed on their income and any other benefits and emoluments they may receive or pay and/or any prize they may receive or provide.
- 14.2. Formula 1 accepts no responsibility for any damage, loss, liabilities, injury or disappointment incurred or suffered by a Participant as a result of participating in the F1 Esports Series, entering into any contract between Participants, or accepting or providing any prize. F1 further disclaims any liability for any injury or damage to a Participant or a Driver's or any other person's computer relating to or resulting from participation in or downloading any materials in connection with the F1 Esports Series save to the extent that (i) death or personal injury is caused by F1's negligence; (ii) such liability arises

from fraud or fraudulent misrepresentation; or (iii) for any other reason or by any cause which cannot be excluded by law.

- 14.3. Formula 1 shall not be liable for any failure to comply with its obligations relating to the F1 Esports Series where the failure is caused by something outside its reasonable control. Such circumstances may include, but not be limited to, weather conditions, fire, flood, hurricane, strike, industrial dispute, war, hostilities, political unrest, riots, civil commotion, inevitable accidents, supervening legislation or any other circumstances amounting to force majeure.

15. SPIRIT OF THE RULES

- 15.1. All decisions regarding the interpretation of these rules, eligibility, scheduling and staging of the F1 Esports Series (including the Pro Draft) lie solely with F1 (and anyone acting on its behalf).
- 15.2. All decisions by F1 in respect of the Sporting Rules (including this Pro Draft Rulebook) shall be final. F1's decisions cannot be appealed and shall not give rise to any claim for monetary damages or any other legal or equitable remedy.
- 15.3. F1 has a right to decide decisions in accordance with this Pro Draft Rulebook, outside this Pro Draft Rulebook, or even against this Pro Draft Rulebook in special cases to guarantee fair play and to ensure the spirit of the F1 Esports Series is upheld. Participants agree to be bound by F1's final decisions and anyone acting on its behalf.
- 15.4. Formula 1 reserves the right to modify the Sporting Rules at any time. This includes changes due to software updates or releases, and any other change deemed necessary by Formula 1. This Pro Draft Rulebook will be applied by Formula 1 in such a manner to ensure the spirit of the Formula 1 Esports Series is upheld.

16. CANCELLATION

- 16.1. If cheating, a virus, bug, catastrophic event, or any other unforeseen or unexpected event that cannot be reasonably anticipated or controlled affects the fairness and / or integrity of the F1 Esports Series, Formula 1 reserve the right to cancel, change or suspend the F1 Esports Series. This right is reserved whether the event is due to human or technical error.
- 16.2. Formula 1 reserves the right, at any time, to modify or discontinue, temporarily or permanently, the F1 Esports Series, with or without prior notice, for reasons outside its reasonable control (including, without limitation, in the case of anticipated, suspected or actual fraud, cheating, any computer virus, bug, or any catastrophic event). In the event that Formula 1 permanently discontinues the F1 Esports Series pursuant to this paragraph, Participants shall be released from their obligations to Formula 1 under the Sporting Rules.

17. SCHEDULE 1 - RACE SETTINGS

17.1. Session Options

- a) Era = Modern F1 Cars
- b) Maximum Participants = 22
- c) Practice Length = None
- d) Qualifying = One-shot qualifying
- e) Race Distance = 50%
- f) Starting Grid = Automatic
- g) Quick Weather = Dynamic
- h) Session Start Time = Official
- i) Session Privacy = Invite Only

17.2. Race Settings

- a) AI Driver Level = 90
- b) Car Performance = Equal
- c) Parc Ferme Rules = On
- d) Collisions = On (Off during Practice Sessions)
- e) Vehicle Damage = Simulation (Off during Practice Sessions)
- f) Safety Car = VSC (Manual)
- g) Rules & Flags = Esports
- h) Corner Cutting Stringency = Strict
- i) Formation Laps = Off
- j) Race Starts = Manual

17.3. Assist Restrictions

- a) Braking Assist = Off
- b) Anti-Lock Brakes = Off
- c) Traction Control = Off
- d) Automatic Gearbox = Manual
- e) Pit Assist = Off
- f) Pit Release Assist = Off
- g) Dynamic Racing Line = Off
- h) ERS = Manual

17.4. On Track Settings

- a) Car Setup (Changes allowed)
- b) Free Tyre Choice
- c) MFD (Changes allowed)

18. SCHEDULE 2 - DRAFT PICK ORDER

18.1. Providing that all (and only) 9 teams from the F1 Esports Pro Series 2018 participate in the 2019 Pro Draft, the pick order shall be as follows:

ROUND	PICK ORDER
Draft Pick 1	1 st Renault 2 nd Haas 3 rd Williams 4 th Red Bull 5 th Racing Point 6 th McLaren 7 th Alfa Romeo 8 th Toro Rosso 9 th Mercedes
Draft Pick 2	1 st Mercedes 2 nd Toro Rosso 3 rd Alfa Romeo 4 th McLaren 5 th Racing Point 6 th Red Bull 7 th Williams 8 th Haas 9 th Renault
Draft Pick 3	1 st Renault 2 nd Haas 3 rd Williams 4 th Red Bull 5 th Racing Point 6 th McLaren 7 th Alfa Romeo 8 th Toro Rosso 9 th Mercedes